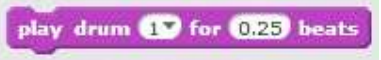
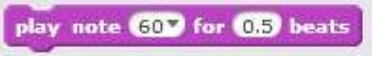
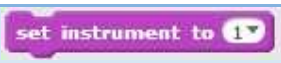
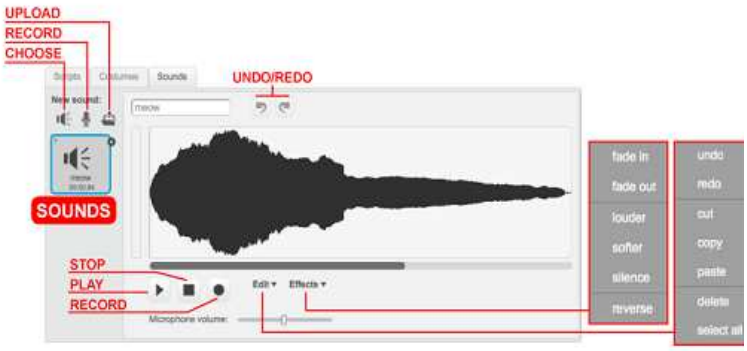
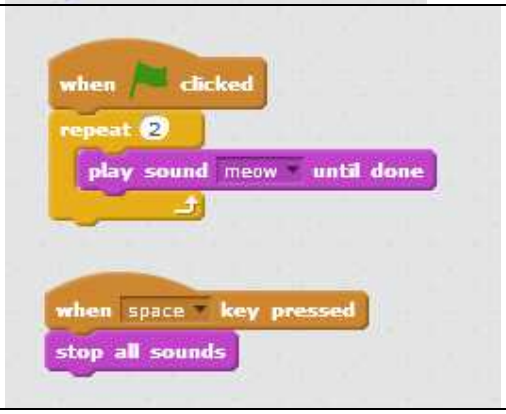
Sound Blocks
(Making Some Noise)

Sound blocks play music and add sound effects to your Scratch application projects. Sound blocks are coloured pink. There are sound blocks that let you playsounds and drum beats, select different types of instruments, control playbackvolume, and modify tempo.

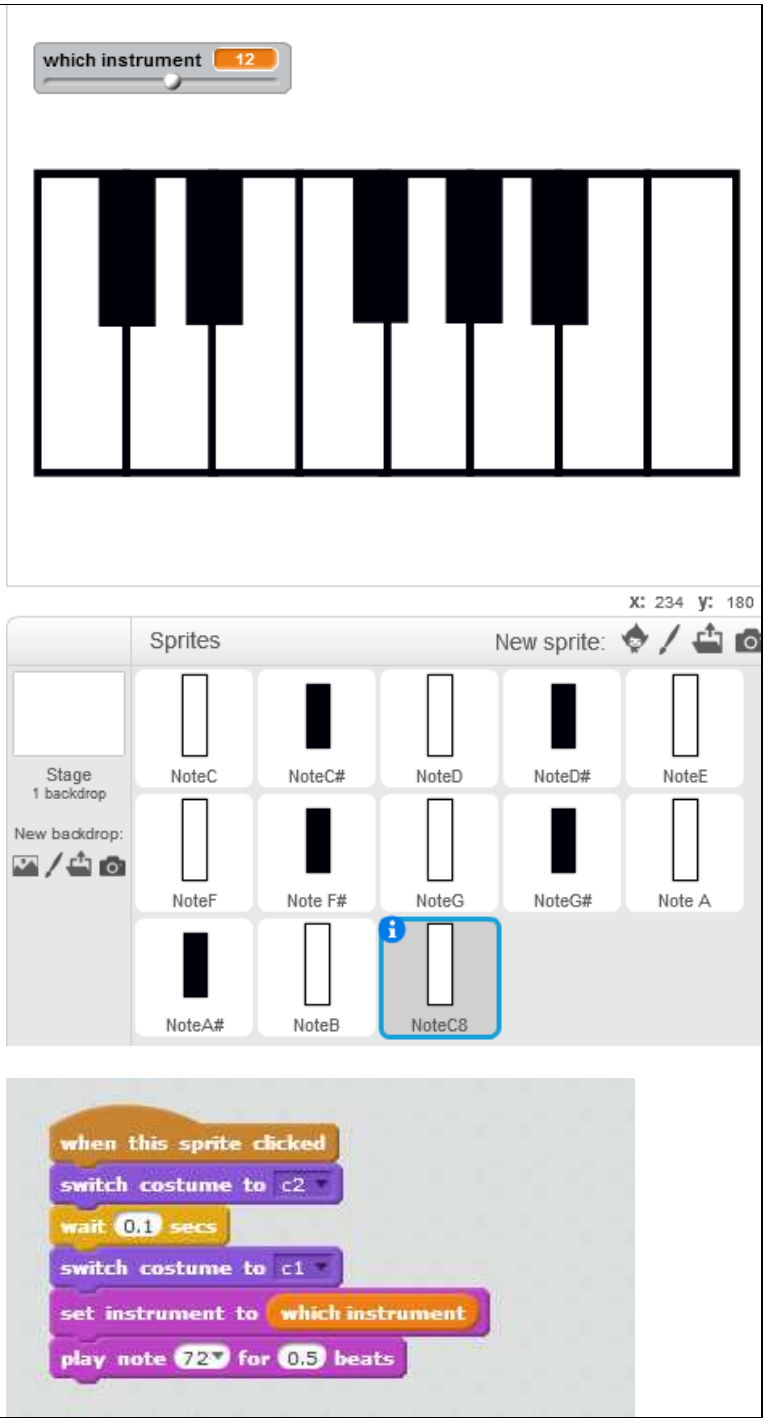
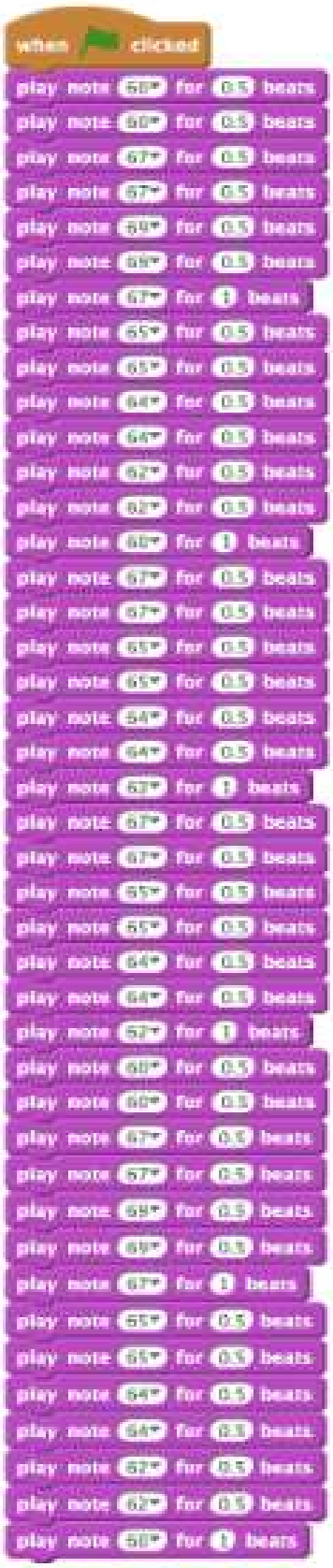
Sound Block	Description
	Plays the specified sound file while allowing the script filein which it is inserted to keep executing.
	Plays the specified sound file, pausing script executionuntil the sound file has finished playing.
	Halts the playback of any sound files currently beingplayed.
	Plays a drum sound selected from the block's pull-downmenu a specified number of seconds.
	Pauses sound playback for a specified number of beats.
	Plays a musical note selected from the block's pull-downmenu a specified number of beats.
	Specifies the instrument to be used when playing musicalnotes.
	Changes a sprite's volume by a specified value.
	Sets a sprite's sound volume to a specified percentagelevel.
	Retrieves a numeric value representing a sprite's soundvolume.
	Alters a sprite's tempo by a specified number of beats perminute.
	Assigns the number of beats per minute to be used as asprite's tempo.
	Retrieves a numeric value representing a sprite's tempo.

Sound Blocks - Activities

Sl. No.	Activity Name	Activity Image
1	Explore Sound Tab (Choosing and Recording Sounds)	
2	Play a Sound	
3	Say Meow	
4	Play a sound until done	
5	Stop All Sounds	

6	Playing Drums	
7	Change Tempo	
8	Playing note -Nursery Rhyme.	

9	Marching Cat	

10	Piano	 which instrument 12 x: 234 y: 180 Sprites New sprite: Stage 1 backdrop New backdrop: NoteC NoteC# NoteD NoteD# NoteE NoteF Note F# NoteG NoteG# Note A NoteA# NoteB NoteC8 when this sprite clicked switch costume to c2 wait 0.1 secs switch costume to c1 set instrument to which instrument play note 72 for 0.5 beats

11	Twinkle Twinkle little Star tune.